MARCOS PIOLLA (Marcos Felipe de Araujo Rêgo)

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Résumé:
SUMMARY OF QUALIFICATIONS
Lead Animator with 26 years of experience in visual storytelling including 15+ years in the 2nd broadcaster in the world. Proven abilities in all steps of character animation and team management. Experience animating with most softwares such as: Flash, After Effects, TVPaint, Lightwave 3D, Softimage, Blender, Maya and 3DS Max.

EXPERIENCE
05/10/2015 - 02/05/2023 - TV Globo- R&D Division - Rio de Janeiro, Brazil
Senior Animator
Lead Animator, Character Rigger in Maya for Unreal 4 and Unity engines

05/2014 - 29/09/2015 - SESC Administração Nacional - Rio de Janeiro, Brazil
Senior Animator
Illustrator, Lead Animator, digital imaging and CG generalist

09/2013 - 5/2014 - Imagina Produções - Rio de Janeiro, Brazil
Senior Animator
Illustrator, Lead Animator, digital imaging and CG generalist

11/2004 - 6/2013 - TV Globo - VFX Division - Rio de Janeiro, Brazil
Senior Animator
2D and 3D Lead Animator, Illustrator. Character Modeling and Rigging. Team management.

3/1997 - 10/2001 - TABA Editora (Publisher) - Rio de Janeiro, Brazil
Art Director / Illustrator
Art Director, Illustrator, character designer, team manager

9/1994 - 8/1996 - Waldyr Lima Editora - Rio de Janeiro, Brazil
Animator
Traditional animator

EDUCATION
_2014 - 2015 -_ Universidade Veiga de Almeida - Graphic Design / Digital Animation
_1987 - 1993 -_ UFRJ - Rio de Janeiro Federal University - Fine Arts School

SPOKEN LANGUAGES
English and Portuguese - Fluent

MARCOS PIOLLA (Marcos Felipe de Araujo Rêgo)

Av. Adolpho de Vasconcelos 145 / 209 BL-3 Barra da Tijuca, Rio de Janeiro - RJ - Brazil ZIP - 22793-380
Phone: 55 - 21 - 99404-0509

piolla@gmail.com   https://www.artstation.com/piolla